Unit Title	: Unit 1: Music, Music Everywhere
	Stage 1: Desired Results
tandard	s & Indicators:
IJSLS fo	or Visual and Performing Arts - Music
Artistic F	Process - Creating
• A	nchor Standard 1: Generating and conceptualizing ideas.
	• Performance Expectations
	<ul> <li>1.3A.2.Cr1a: Explore, create and improvise musical ideas using rhythmic and melodic patterns in various meters and tonalities.</li> </ul>
• A	nchor Standard 2: Organizing and developing ideas.
	• Performance Expectations
	<ul> <li>1.3A.2.Cr2a: Demonstrate and explain personal reasons for selecting patterns and ideas for music that represent expressive intent.</li> </ul>
	<ul> <li>1.3A.2.Cr2b: Use iconic or standard notation and/or recording technology to organize and document personal musical ideas.</li> </ul>
• A	nchor Standard 3: Refining and completing products.
	• Performance Expectations
	<ul> <li>1.3A.2.Cr3a: Interpret and apply personal, peer and teacher feedback to revise personal music.</li> </ul>
	<ul> <li>1.3A.2.Cr3b: Convey expressive intent for a specific purpose by presenting a final version of musical ideas to peers or informal audience.</li> </ul>
rtistic F	Process - Performing
	nchor Standard 4: Selecting, analyzing, and interpreting work.
	• Performance Expectations
	<ul> <li>1.3A.2.Pr4a: Demonstrate and explain personal interest in, knowledge about, and purpose of</li> </ul>
	varied musical selections.
• A	nchor Standard 5: Developing and refining techniques and models or steps needed to create products.
	<ul> <li>Performance Expectations</li> </ul>
	<ul> <li>1.3A.2Pr5a: Apply established criteria to judge the accuracy, expressiveness and effectiveness</li> </ul>
	of performance.
	<ul> <li>1.3A.2Pr5b: Rehearse, identify and apply strategies to address interpretive, performance and technical challenges of music.</li> </ul>
	<ul> <li>1.3A.2.Pr5c: Demonstrate knowledge of basic music concepts (e.g. tonality and meter) in music from a variety of cultures selected for performance.</li> </ul>
	<ul> <li>1.3A.2.Pr5d: When analyzing selected music, read and perform rhythmic and melodic patterns using iconic or standard notation.</li> </ul>
	<ul> <li>1.3A.2.Pr5e: Demonstrate understanding of basic expressive qualities (e.g., dynamics, tempo)</li> </ul>
- ^	and how creators use them to convey expressive intent.
• 4	nchor Standard 6: Conveying meaning through art.
	<ul> <li>Performance Expectations</li> <li>13A 2 Pr6a: Perform music for a specific purpose with expression and technical accuracy</li> </ul>
	<ul> <li>1.3A.2.Pr6a: Perform music for a specific purpose with expression and technical accuracy.</li> <li>1.3A.2.Pr6b: Perform appropriately for the audience and purpose.</li> </ul>
rtictic E	
	Process - Responding
• 4	nchor Standard 7: Perceiving and analyzing products. <ul> <li>Performance Expectations</li> </ul>
	<ul> <li>1.3A.2.Re7a: Demonstrate and explain how personal interests and experiences influence</li> </ul>
	<ul> <li>musical selection for specific purposes.</li> <li>1.3A.2.Re7b: Describe how specific music concepts are used to support a specific purpose in</li> </ul>

- 1.3A.2.Re7b: Describe how specific music concepts are used to support a specific purpose in music.
- Anchor Standard 8: Applying criteria to evaluate products.
  - Performance Expectations

- 1.3A.2.Re8a: Demonstrate basic knowledge of music concepts and how they support creators'/performers' expressive intent.
- Anchor Standard 9: Interpreting intent and meaning.
  - Performance Expectations
    - 1.3A.2.Re9a: Apply personal and expressive preferences in the evaluation of music.

### **Artistic Process - Connecting**

- Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.
  - Performance Expectations
    - 1.3A.2.Cn10a: Demonstrate how interests, knowledge and skills relate to personal choices and intent when creating, performing and responding to music.
  - Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen understanding.
    - Performance Expectations
      - 1.3A.2.Cn11a: Demonstrate understanding of relationships between music and the other arts, other disciplines, varied contexts, and daily life.

### NJSLS for Visual and Performing Arts - Media Arts

### Artistic Process - Creating

- Anchor Standard 1: Generating and conceptualizing ideas.
  - Performance Expectations
    - 1.2.2.Cr1c: Explore form ideas for media art production with support.
    - 1.2.2.Cr1e: Choose ideas to create plans for media art production.
  - Anchor Standard 2: Organizing and developing ideas.
    - Performance Expectations
      - 1.2.2.Cr2c: Choose ideas to create plans for media art production.
  - Anchor Standard 3: Refining and completing products.
  - Performance Expectations
    - 1.2.2.Cr3a: Create and assemble content for media arts productions, identifying basic principles (e.g., pattern, positioning, attention, and repetition.)

### Artistic Process - Producing

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.2.2.Pr4a: With guidance and moving towards independence, combine art forms and media content into media artworks such as an illustrated story or narrated animation.
    - 1.2.2.Pr4b: Practice combining varied academic, arts and media content to form media artworks.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
   *Performance Expectations*
  - 1.2.2.Pr5c: Discover, experiment with and demonstrate creative skills for media artworks.
- Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.2.2.Pr6a: With guidance and moving towards independence, identify, share and discuss reactions to and experiences of the presentation of media artworks.

### **Artistic Process - Responding**

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.2.2.Re7a: Identify, share and describe the components and messages in media artwork.
  - Anchor Standard 8: Interpreting intent and meaning.
    - Performance Expectations
      - 1.2.2.Re8a: Share observations, identify the meanings, and determine the purposes of media artworks, considering personal and cultural context.
  - Anchor Standard 9: Applying criteria to evaluate products.
  - Performance Expectations

for media artworks, considering the Artistic Process - Connecting • Anchor Standard 10: Synthesizing and relating know • Performance Expectations • 1.2.2.Cn10a: Use personal experies artworks. • Anchor Standard 11: Relating artistic ideas and wo understanding. • Performance Expectations • 1.2.2.Cn11b: Interact appropriately rules and fairness.	owledge and personal experiences to create products. ences, interests, information and models in creating media rks within societal, cultural, and historical contexts to deeper
<ul> <li>Central Idea / Enduring Understanding:</li> <li>I can use different motions to respond to loud and soft sounds.</li> <li>Keeping a steady beat allows me to perform with others</li> <li>I can use different motions to respond to loud and soft sounds</li> <li>Music from different places use different instruments and styles.</li> </ul>	<ul> <li>Essential/Guiding Question:</li> <li>How do I show the difference between loud and soft?</li> <li>Why do I need to keep a steady beat?</li> <li>How do I tell the difference between high and low sounds?</li> <li>How is music from other places different?</li> </ul>
Content: • Dynamics • Beat/Meter • Melody • Form/Structure • Style/Background	<ul> <li>Skills (Objectives):</li> <li>Say/Echo/Identify loud and soft sounds</li> <li>Distinguish between steady beat and no steady beat</li> <li>Identify high and low sounds</li> <li>Identify parts within a selection</li> <li>Recognize music from diverse cultures</li> </ul>

### Interdisciplinary Connection(s):

Interdisciplinary curriculum coordination will be done with other departments on a regular basis. The nature of the music discipline incorporates:

- Social games, dances and activities that focus on community and working together.
- Emotional expression through music
- Sound and science connection
- Poetry in lyrics
- Geographical and historical context of music
- Music and math connection

### NJSLS for Literacy

- L.RF.1.1. Demonstrate mastery of the organization and basic features of print (including those listed under L.RF.K.1); recognize and understand the distinguishing features of a sentence (e.g., first word, capitalization, ending punctuation).
- L.RF.1.2. Demonstrate mastery of spoken words, syllables, and sounds (phonemes) by using knowledge that every syllable must have a vowel sound to determine the number of syllables in a printed word.
- L.RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
- L.RF.1.4. Read with sufficient accuracy and fluency to support comprehension.
- **SL.PE.1.1.** Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.
- **SL.II.1.2.** Ask and answer questions about key details in a text read aloud or information presented orally or through other media.
- **SL.ES.1.3.** Ask and answer questions about what a speaker says in order to gather additional information or clarify something that is not understood.

- **SL.UM.1.5.** Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.
- SL.AS.1.6. Produce complete sentences when appropriate to task and situation.

### **NJSLS for Mathematical Practice**

- 1. Make sense of problems and persevere in solving them.
- 2. Reason abstractly and quantitatively.
- **5.** Use appropriate tools strategically.
- 6. Attend to precision.

#### NJSLS for Career Readiness, Life Literacies, and Key Skills

- 9.1.2.CR.1- Recognize ways to volunteer in the classroom, school and community.
- 9.1.2.RM.1- Describe how valuable items might be damaged or lost and ways to protect them.
- 9.4.2.Cl.1- Demonstrate openness to new ideas and perspectives.

Stage 2: Assessment Evidence				
Performance Task(s): <ul> <li>Formative Assessment</li> <li>Echo-Speak</li> <li>Sing</li> <li>Pat/clap</li> <li>Identify/differentiate</li> <li>Movement</li> <li>Self-Assessment</li> </ul>	Other Evidence: • Teacher Observation • Group & Cooperative Work • Think-Pair-Share			
Stage 3: Lo	earning Plan			
Learning Opportunities/Strategies:Session 1.1: Steady Beat• Pat with the steady beat in speech piece• Keep steady beet with body percussionSession 1.2: Dynamics• Vocally imitate loud and soft sounds• Move to show discrimination between loud and soft	Resources:         Session 1.1         • "Share the Music" textbook pages 2-3         • "Share the Music" CD 1 Tracks 9, 10, 11 & 12         Session 1.2         • "Share the Music" CD 1 Tracks 9, 10, 11 & 12         Session 1.2         • "Share the Music" CD 1 Tracks 9, 11, 13, 14 & 15         • Resource Master 1-1 (pattern)         • Resource Master 1-2 (listening map)			
<ul> <li><u>Session 1.3: Movement/Listening Skills</u></li> <li>Touch body parts, following aural cues</li> <li>Move through shared space</li> </ul>	Session 1.3 • "Share the Music" CD 1 Tracks 12 & 16			
<ul> <li>Session 1.4: Steady Beat/No Steady Beat</li> <li>Swing arms with the steady beat</li> <li>Pat and gesture to show distinction between steady beat and no steady beat</li> </ul>	<ul> <li><u>Session 1.4</u></li> <li>"Share the Music" textbook pages 4-5</li> <li>"Share the Music" CD 1 Tracks 17, 18 &amp; 19</li> <li>drums, tambourines, slit drums, maracas &amp; pitched instruments</li> </ul>			
<ul> <li><u>Session 1.5: Dynamics</u></li> <li>Use body percussion to imitate loud and soft sounds</li> <li>Point to words and pictures representing loud and soft to show aural recognition of pairs of sounds</li> </ul>	<ul> <li><u>Session 1.5</u></li> <li>"Share the Music" textbook pages 6-7</li> <li>"Share the Music" CD 1 Tracks 13, 15, 20 &amp; 21</li> <li>Resource Master 1-1 (pattern)</li> <li>Signing Master S-1-1 (The Old Gray Cat)</li> </ul>			
<ul> <li><u>Session 1.6: Pitch</u></li> <li>Move objects to high and low places in a picture</li> <li>Signal to show recognition of high and low sounds</li> </ul>	<ul> <li><u>Session 1.6</u></li> <li>"Share the Music" textbook pages 8-9</li> <li>"Share the Music" CD 1 Tracks 16, 22, 23 &amp; 24</li> <li>scissors, crayons, drawing paper</li> <li>Resource Master 1-3 (pattern)</li> </ul>			

<ul> <li><u>Session 1.7: Tempo</u></li> <li>Move fast and slow</li> <li>Point to the words fast and slow to show recognition of faster and slower sections in music</li> <li><u>Differentiation</u> *Please note: Teachers who have students to refer to Struggling and/or Special Needs Section for differentiation</li> </ul>		<ul> <li>Resource Master 1-4 (</li> <li>Resource Master 1-5 (</li> <li>Resource Master 1-6 (</li> <li>Resource Master 1-7 (</li> <li>with 504 plans that require curri rentiation.</li> </ul>	1 Tracks 20, 25, 26, 27 & 28 pattern) pattern) pattern) practice) icular accommodations are
High-Achieving Students	On Grade Level Students	Struggling Students	Special Needs/ELL
<ul> <li>Pitched instruments</li> <li>Two part harmony</li> <li>Visual Presentation</li> <li>Opportunity to Assist Peers</li> <li>Solo Demonstrations for Class</li> <li>Independent Study</li> <li>Accelerated Study</li> <li>Use of technology</li> <li>Student Choice</li> </ul>	<ul> <li>Pitched instruments</li> <li>Two part harmony</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Guided Practice</li> </ul>	<ul> <li>Unpitched instruments</li> <li>Speak-Sing</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Rhythm Games</li> <li>Word Banks</li> </ul>	<ul> <li>Unpitched instruments</li> <li>Speak Sing</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Additional Rhythm Games</li> <li>Extra Teacher Assistance</li> <li>Reduced Workload</li> </ul>

### Unit Title: Unit 2: Long and Short, High and Low

# Stage 1: Desired Results

### Standards & Indicators:

## NJSLS for Visual and Performing Arts

### **Artistic Process - Creating**

- Anchor Standard 1: Generating and conceptualizing ideas.
  - Performance Expectations
    - 1.3A.2.Cr1a: Explore, create and improvise musical ideas using rhythmic and melodic patterns in various meters and tonalities.
- Anchor Standard 2: Organizing and developing ideas.
  - Performance Expectations
    - 1.3A.2.Cr2a: Demonstrate and explain personal reasons for selecting patterns and ideas for music that represent expressive intent.
    - 1.3A.2.Cr2b: Use iconic or standard notation and/or recording technology to organize and document personal musical ideas.
- Anchor Standard 3: Refining and completing products.
  - Performance Expectations

- 1.3A.2.Cr3a: Interpret and apply personal, peer and teacher feedback to revise personal music.
- 1.3A.2.Cr3b: Convey expressive intent for a specific purpose by presenting a final version of musical ideas to peers or informal audience.

### Artistic Process - Performing

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.3A.2.Pr4a: Demonstrate and explain personal interest in, knowledge about, and purpose of varied musical selections.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
  - Performance Expectations
    - 1.3A.2Pr5a: Apply established criteria to judge the accuracy, expressiveness and effectiveness of performance.
    - 1.3A.2Pr5b: Rehearse, identify and apply strategies to address interpretive, performance and technical challenges of music.
    - 1.3A.2.Pr5c: Demonstrate knowledge of basic music concepts (e.g. tonality and meter) in music from a variety of cultures selected for performance.
    - 1.3A.2.Pr5d: When analyzing selected music, read and perform rhythmic and melodic patterns using iconic or standard notation.
    - 1.3A.2.Pr5e: Demonstrate understanding of basic expressive qualities (e.g., dynamics, tempo) and how creators use them to convey expressive intent.
- Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.3A.2.Pr6a: Perform music for a specific purpose with expression and technical accuracy.
    - 1.3A.2.Pr6b: Perform appropriately for the audience and purpose.

### Artistic Process - Responding

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.3A.2.Re7a: Demonstrate and explain how personal interests and experiences influence musical selection for specific purposes.
    - 1.3A.2.Re7b: Describe how specific music concepts are used to support a specific purpose in music.
- Anchor Standard 8: Applying criteria to evaluate products.
  - Performance Expectations
    - 1.3A.2.Re8a: Demonstrate basic knowledge of music concepts and how they support creators'/performers' expressive intent.
- Anchor Standard 9: Interpreting intent and meaning.
  - Performance Expectations
    - 1.3A.2.Re9a: Apply personal and expressive preferences in the evaluation of music.

## **Artistic Process - Connecting**

- Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.
  - Performance Expectations
    - 1.3A.2.Cn10a: Demonstrate how interests, knowledge and skills relate to personal choices and intent when creating, performing and responding to music.
- Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen understanding.
  - Performance Expectations
    - 1.3A.2.Cn11a: Demonstrate understanding of relationships between music and the other arts, other disciplines, varied contexts, and daily life.

# NJSLS for Visual and Performing Arts - Media Arts

### Artistic Process - Creating

• Anchor Standard 1: Generating and conceptualizing ideas.

- Performance Expectations
  - 1.2.2.Cr1c: Explore form ideas for media art production with support.
  - 1.2.2.Cr1e: Choose ideas to create plans for media art production.
- Anchor Standard 2: Organizing and developing ideas.
  - Performance Expectations
    - 1.2.2.Cr2c: Choose ideas to create plans for media art production.
- Anchor Standard 3: Refining and completing products.
  - Performance Expectations
    - 1.2.2.Cr3a: Create and assemble content for media arts productions, identifying basic principles (e.g., pattern, positioning, attention, and repetition.)

### **Artistic Process - Producing**

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.2.2.Pr4a: With guidance and moving towards independence, combine art forms and media content into media artworks such as an illustrated story or narrated animation.
    - 1.2.2.Pr4b: Practice combining varied academic, arts and media content to form media artworks.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
   *Performance Expectations*
  - 1.2.2.Pr5c: Discover, experiment with and demonstrate creative skills for media artworks.
- Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.2.2.Pr6a: With guidance and moving towards independence, identify, share and discuss reactions to and experiences of the presentation of media artworks.

#### **Artistic Process - Responding**

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.2.2.Re7a: Identify, share and describe the components and messages in media artwork.
- Anchor Standard 8: Interpreting intent and meaning.
  - Performance Expectations
    - 1.2.2.Re8a: Share observations, identify the meanings, and determine the purposes of media artworks, considering personal and cultural context.
- Anchor Standard 9: Applying criteria to evaluate products.
  - Performance Expectations
    - 1.2.2.Re9a: Share appealing qualities, identify the effective parts, and discuss improvements for media artworks, considering their context.

#### **Artistic Process - Connecting**

- Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.
  - Performance Expectations
    - 1.2.2.Cn10a: Use personal experiences, interests, information and models in creating media artworks.
- Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen understanding.
  - Performance Expectations
    - 1.2.2.Cn11b: Interact appropriately with media arts tools and environments considering safety, rules and fairness.

Central Idea / Enduring Understanding:	Essential/Guiding Question:		
<ul> <li>I can use different motions to respond to high and</li> </ul>	<ul> <li>How do I show the difference between high and</li> </ul>		
low instruments.	low instruments?		
<ul> <li>I can use different motions to respond to long and</li> </ul>	<ul> <li>How do I show the difference between long and</li> </ul>		
short sounds.	short?		
<ul> <li>I can use different motions to respond to high and</li> </ul>	<ul> <li>How do I tell the difference between high and low</li> </ul>		
low sounds	sounds?		

Music from different places use different instruments and styles.	How is music from other places different?
Content:	Skills (Objectives):
<ul> <li>Instrumental Tone Color</li> </ul>	<ul> <li>Identify high and low instruments</li> </ul>
Rhythm	<ul> <li>Identify longer and shorter sounds</li> </ul>
Melody	<ul> <li>Identify higher and lower</li> </ul>
Texture	<ul> <li>Identify melody with and without accompaniment</li> </ul>
Style/Background	Recognize music from diverse cultures

#### Interdisciplinary Connection(s):

Interdisciplinary curriculum coordination will be done with other departments on a regular basis. The nature of the music discipline incorporates:

- Social games, dances and activities that focus on community and working together.
- Emotional expression through music
- Sound and science connection
- Poetry in lyrics
- Geographical and historical context of music
- Music and math connection

#### NJSLS for Literacy

- **L.RF.1.1.** Demonstrate mastery of the organization and basic features of print (including those listed under L.RF.K.1); recognize and understand the distinguishing features of a sentence (e.g., first word, capitalization, ending punctuation).
- L.RF.1.2. Demonstrate mastery of spoken words, syllables, and sounds (phonemes) by using knowledge that every syllable must have a vowel sound to determine the number of syllables in a printed word.
- RL.F.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
- L.RF.1.4. Read with sufficient accuracy and fluency to support comprehension.
- **SL.PE.1.1.** Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.
- **SL.II.1.2.** Ask and answer questions about key details in a text read aloud or information presented orally or through other media.
- **SL.ES.1.3.** Ask and answer questions about what a speaker says in order to gather additional information or clarify something that is not understood.
- **SL.UM.1.5.** Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.
- **SL.AS.1.6.** Produce complete sentences when appropriate to task and situation.

#### **NJSLS for Mathematical Practice**

- 1. Make sense of problems and persevere in solving them.
- **2.** Reason abstractly and quantitatively.
- 5. Use appropriate tools strategically.
- 6. Attend to precision.

### NJSLS for Career Readiness, Life Literacies, and Key Skills

- 9.1.2.CR.1- Recognize ways to volunteer in the classroom, school and community.
- 9.1.2.RM.1- Describe how valuable items might be damaged or lost and ways to protect them.
- 9.4.2.Cl.1- Demonstrate openness to new ideas and perspectives.

# Stage 2: Assessment Evidence

Performance Task(s):	Other Evidence:
Formative Assessment	Teacher Observation
Echo-Speak	Group & Cooperative Work
Sing	Think-Pair-Share
Pat/clap	

<ul> <li>Identify/differentiate</li> </ul>			
<ul> <li>Movement</li> </ul>			
<ul> <li>Self-Assessment</li> </ul>			
	Stage 3: Le	arning Plan	
Learning Opportunities/Stra	ategies:	Resources:	
Session 2.1: Rhythm, Longer		Session 2.1	
Move to distinguish long to		"Share the Music" CE	) 2 Tracks 1, 2, 3 & 4
• Echo patterns with longer	and shorter sounds	Resource Master 2-1	(pattern)
Session 2.2: Pitch, High and	Low	Session 2.2	
Move to show aural recog	gnition of high and low	<ul> <li>"Share the Music" tex</li> </ul>	tbook pages 16-17
instrumental sounds		<ul> <li>"Share the Music" CE</li> </ul>	0 2 Tracks 1 & 5
	gnition of higher and lower	Resource Master 2-2	(practice)
pitches in a song			
Session 2.3: Tone Color, Fou	•	Session 2.3	
• Use the voice to produce	a word phrase in one of the	"Share the Music" tex	
four ways pictured			) 2 Tracks 6, 7, 8, 9 & 10
	hows how a classmate uses	Resource Master 2-3	(listening map)
his or her voice	nd Short	Session 2.4	
<ul> <li>Session 2.4: Rhythm, Long a</li> <li>Say patterns with longer a</li> </ul>		<ul> <li>Session 2.4</li> <li>"Share the Music" tex</li> </ul>	rthook nades 20.21
	er pictures of various objects		) 2 Tracks 2, 3, 10, 11 & 12
<ul> <li>Perform movements that</li> </ul>			block/mallet, drum/mallet
match long and short reco	•	<ul> <li>Resource Master 2-4</li> </ul>	
		Orff Orchestration 0-7	
Session 2.5: Pitch, High and	Low	Session 2.5	
• Move hand high and low	to show aural recognition of	<ul> <li>"Share the Music" tex</li> </ul>	tbook pages 22-23
piccolo and tuba		• "Share the Music" CD 2 Tracks 5, 11, 13 & 14	
Recognize the highest an	d lowest lines of a five-line	high/low pitched instr	
staff		<ul> <li>Resource Master 2-5</li> </ul>	
			Masters – flute/piccolo, tuba
Session 2.6: Tone Color		Session 2.6	
<ul> <li>Point to pictures of a picc</li> </ul>			) 2 Tracks 8, 15, 16 & 17
each sound with the instr		nine different unpitch     Descurse Master 2.6	
Choose and play unpitche     contrasting voices to repr	esent characters in a story	<ul> <li>Resource Master 2-6</li> <li>Signing Master S 1.2</li> </ul>	(I Know an Old Lady)
contrasting voices to repr	esent characters in a story		Masters –flute/piccolo, tuba
Session 2.7: Melody and Acc	ompaniment	Session 2.7	
<ul> <li>Move to show recognition</li> </ul>			) 2 Tracks 9, 15, 17, 18, 19 8
<ul> <li>Play an accompaniment v</li> </ul>		20 assorted unpitche	
, ,			
		with 504 plans that require curr	icular accommodations are
	Special Needs Section for differ		<b>A I I I I I I I I I I</b>
High-Achieving Students	On Grade Level Students	Struggling Students	Special Needs/ELL
<ul> <li>Pitched instruments</li> </ul>	<ul> <li>Pitched instruments</li> </ul>	<ul> <li>Unpitched instruments</li> </ul>	<ul> <li>Unpitched instruments</li> </ul>
<ul> <li>Two part harmony</li> </ul>	<ul> <li>Two part harmony</li> </ul>	<ul> <li>Speak-Sing</li> </ul>	<ul> <li>Speak Sing</li> </ul>
<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>
<ul> <li>Opportunity to</li> </ul>	<ul> <li>Use of a Variety of</li> </ul>	<ul> <li>Use of a Variety of</li> </ul>	<ul> <li>Use of a Variety of</li> </ul>
Assist Peers	Media to Present	Media to Present	Media to Present
<ul> <li>Solo</li> </ul>	Information	Information	Information
Demonstrations for	Flexible grouping	Flexible grouping	Flexible grouping

<ul> <li>Independent Study</li> <li>Accelerated Study</li> <li>Use of technology</li> <li>Student Choice</li> </ul>	<ul> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Guided Practice</li> </ul>	<ul> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Rhythm Games</li> <li>Word Banks</li> </ul>	<ul> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Additional Rhythm Games</li> <li>Extra Teacher Assistance</li> <li>Reduced Workload</li> </ul>
---	---	---	--

## Unit Title: Unit 3: Tapping, Walking, Dancing

# **Stage 1: Desired Results**

### Standards & Indicators:

## NJSLS for Visual and Performing Arts

### **Artistic Process - Creating**

- Anchor Standard 1: Generating and conceptualizing ideas.
  - Performance Expectations
    - 1.3A.2.Cr1a: Explore, create and improvise musical ideas using rhythmic and melodic patterns in various meters and tonalities.
- Anchor Standard 2: Organizing and developing ideas.
  - Performance Expectations
    - 1.3A.2.Cr2a: Demonstrate and explain personal reasons for selecting patterns and ideas for music that represent expressive intent.
    - 1.3A.2.Cr2b: Use iconic or standard notation and/or recording technology to organize and document personal musical ideas.
- Anchor Standard 3: Refining and completing products.
  - Performance Expectations
    - 1.3A.2.Cr3a: Interpret and apply personal, peer and teacher feedback to revise personal music.
    - 1.3A.2.Cr3b: Convey expressive intent for a specific purpose by presenting a final version of musical ideas to peers or informal audience.

### **Artistic Process - Performing**

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.3A.2.Pr4a: Demonstrate and explain personal interest in, knowledge about, and purpose of varied musical selections.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
  - Performance Expectations
    - 1.3A.2Pr5a: Apply established criteria to judge the accuracy, expressiveness and effectiveness of performance.
    - 1.3A.2Pr5b: Rehearse, identify and apply strategies to address interpretive, performance and technical challenges of music.
    - 1.3A.2.Pr5c: Demonstrate knowledge of basic music concepts (e.g. tonality and meter) in music from a variety of cultures selected for performance.
    - 1.3A.2.Pr5d: When analyzing selected music, read and perform rhythmic and melodic patterns using iconic or standard notation.

- 1.3A.2.Pr5e: Demonstrate understanding of basic expressive qualities (e.g., dynamics, tempo) and how creators use them to convey expressive intent.
- Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.3A.2.Pr6a: Perform music for a specific purpose with expression and technical accuracy.
    - 1.3A.2.Pr6b: Perform appropriately for the audience and purpose.

## **Artistic Process - Responding**

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.3A.2.Re7a: Demonstrate and explain how personal interests and experiences influence musical selection for specific purposes.
    - 1.3A.2.Re7b: Describe how specific music concepts are used to support a specific purpose in music.
- Anchor Standard 8: Applying criteria to evaluate products.
  - Performance Expectations
    - 1.3A.2.Re8a: Demonstrate basic knowledge of music concepts and how they support creators'/performers' expressive intent.
- Anchor Standard 9: Interpreting intent and meaning.
  - Performance Expectations
    - 1.3A.2.Re9a: Apply personal and expressive preferences in the evaluation of music.

## Artistic Process - Connecting

- Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.
  - Performance Expectations
    - 1.3A.2.Cn10a: Demonstrate how interests, knowledge and skills relate to personal choices and intent when creating, performing and responding to music.
- Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen understanding.
  - Performance Expectations
    - 1.3A.2.Cn11a: Demonstrate understanding of relationships between music and the other arts, other disciplines, varied contexts, and daily life.

## NJSLS for Visual and Performing Arts - Media Arts

## **Artistic Process - Creating**

- Anchor Standard 1: Generating and conceptualizing ideas.
  - Performance Expectations
    - 1.2.2.Cr1c: Explore form ideas for media art production with support.
    - 1.2.2.Cr1e: Choose ideas to create plans for media art production.
  - Anchor Standard 2: Organizing and developing ideas.
    - Performance Expectations
      - 1.2.2.Cr2c: Choose ideas to create plans for media art production.
    - Anchor Standard 3: Refining and completing products.
    - Performance Expectations
      - 1.2.2.Cr3a: Create and assemble content for media arts productions, identifying basic principles (e.g., pattern, positioning, attention, and repetition.)

## **Artistic Process - Producing**

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.2.2.Pr4a: With guidance and moving towards independence, combine art forms and media content into media artworks such as an illustrated story or narrated animation.
    - 1.2.2.Pr4b: Practice combining varied academic, arts and media content to form media artworks.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
   *Performance Expectations*

<ul> <li>1.2.2.Pr5c: Discover, experiment with and demonstrate creative skills for media artworks.</li> <li>Anchor Standard 6: Conveying meaning through art.</li> <li><i>Performance Expectations</i></li> </ul>				
<ul> <li>1.2.2.Pr6a: With guidance and moving towards independence, identify, share and discuss reactions to and experiences of the presentation of media artworks.</li> </ul>				
Artistic Process - Responding				
<ul> <li>Anchor Standard 7: Perceiving and analyzing products.</li> </ul>				
• Performance Expectations				
1.2.2.Re7a: Identify, share and describe the components and messages in media artwork.				
Anchor Standard 8: Interpreting intent and meaning.				
• Performance Expectations				
<ul> <li>1.2.2.Re8a: Share observations, identify the meanings, and determine the purposes of media activity appaidering personal and cultural context.</li> </ul>				
<ul> <li>artworks, considering personal and cultural context.</li> <li>Anchor Standard 9: Applying criteria to evaluate products.</li> </ul>				
<ul> <li>Performance Expectations</li> </ul>				
<ul> <li>I enominate Expectations</li> <li>I.2.2.Re9a: Share appealing qualities, identify the effective parts, and discuss improvements</li> </ul>				
for media artworks, considering their context.				
Artistic Process - Connecting				
• Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.				
• Performance Expectations				
<ul> <li>1.2.2.Cn10a: Use personal experiences, interests, information and models in creating media</li> </ul>				
artworks.				
Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen				
understanding.				
• Performance Expectations				
<ul> <li>1.2.2.Cn11b: Interact appropriately with media arts tools and environments considering safety,</li> </ul>				
rules and fairness.				
Central Idea / Enduring Understanding: Essential/Guiding Question:				
I can move at different speeds to demonstrate     How do I show the difference between faster and				
tempo. slower?				
<ul> <li>I can clap one or twice while maintaining a steady beat.</li> <li>How can I demonstrate 1 or 2 sounds to a beat?</li> <li>How do I tell the difference between high and low</li> </ul>				
<ul> <li>beat.</li> <li>I can use different motions to respond to high and</li> <li>How do I tell the difference between high and low sounds?</li> </ul>				
<ul> <li>I can use different motions to respond to high and low sounds</li> <li>How is music from other places different?</li> </ul>				
<ul> <li>Music from different places use different</li> </ul>				
instruments and styles.				
Content:         Skills(Objectives)				
Tempo     Identify gradually getting faster and slower				
Rhythm     Identify notation for 1 sound to a beat and 2				
Melody     Sounds to a beat				
Form     Identify and use higher and lower				
Style/Background     Move to 4- and 8-beat phrases				
Recognize music from diverse cultures				
Interdisciplinary Connection(s): Interdisciplinary curriculum coordination will be done with other departments on a regular basis. The nature of the				

- music discipline incorporates:
  - Social games, dances and activities that focus on community and working together.
  - Emotional expression through music
  - Sound and science connection
  - Poetry in lyrics
  - Geographical and historical context of music
  - Music and math connection

#### NJSLS for Literacy

- L.RF.1.1. Demonstrate mastery of the organization and basic features of print (including those listed under L.RF.K.1); recognize and understand the distinguishing features of a sentence (e.g., first word, capitalization, ending punctuation).
- L.RF.1.2. Demonstrate mastery of spoken words, syllables, and sounds (phonemes) by using knowledge that every syllable must have a vowel sound to determine the number of syllables in a printed word.
- L.RF.1.3. Know and apply grade-level phonics and word analysis skills in decoding words.
- L.RF.1.4. Read with sufficient accuracy and fluency to support comprehension.
- **SL.PE.1.1.** Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups.
- SL.II.1.2. Ask and answer questions about key details in a text read aloud or information presented orally or through other media.
- **SL.ES.1.3.** Ask and answer questions about what a speaker says in order to gather additional information or clarify something that is not understood.
- **SL.UM.1.5.** Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings.
- SL.1AS..6. Produce complete sentences when appropriate to task and situation.

### **NJSLS for Mathematical Practice**

- 1. Make sense of problems and persevere in solving them.
- 2. Reason abstractly and quantitatively.
- 5. Use appropriate tools strategically.
- 6. Attend to precision.

### NJSLS for Career Readiness, Life Literacies, and Key Skills

- 9.1.2.CR.1- Recognize ways to volunteer in the classroom, school and community.
- 9.1.2.RM.1- Describe how valuable items might be damaged or lost and ways to protect them.
- 9.4.2.Cl.1- Demonstrate openness to new ideas and perspectives.

Stage 2: Assessment Evidence				
Performance Task(s): <ul> <li>Formative Assessment</li> <li>Echo-Speak</li> <li>Sing</li> <li>Pat/clap</li> <li>Identify/differentiate</li> <li>Movement</li> <li>Self-Assessment</li> </ul>	Other Evidence: • Teacher Observation • Group & Cooperative Work • Think-Pair-Share			
Stage 3: Learning Plan				
<ul> <li>Learning Opportunities/Strategies: Session 3.1: Rhythm, beat</li> <li>Point to beat bars while saying a speech piece in rhythm</li> <li>Tap the rhythm of the words shown in pictorial notation while saying a speech piece in rhythm</li> <li>Move to show steady beat in a dance</li> </ul>	<ul> <li><u>Resources:</u></li> <li><u>Session 3.1: Rhythm, beat</u></li> <li>"Share the Music" textbook pages 30-31</li> <li>"Share the Music" CD 2 Tracks 41, 42, 43, 44 &amp; 45</li> </ul>			
<ul> <li>Session 3.2: Tempo, getting faster and slower</li> <li>Move to a song, becoming faster during the introduction and slower during the coda</li> <li>Speak the words of a story, getting faster and slower following a visual cue</li> </ul>	<ul> <li><u>Session 3.2</u></li> <li>"Share the Music" textbook pages 32-33</li> <li>"Share the Music" CD 2 Track 46</li> </ul>			
Session 3.3: Movement, walking	Session 3.3			

<ul> <li>Walk to eight-beat phrases</li> <li>Move with the beat while sin or two sounds to a beat</li> <li>Session 3.4: Rhythm, one and tw</li> <li>Clap, walk and jog to one and a response to aural cues</li> <li>Perform rhythm phrases from quarter notes and two eighth</li> </ul>	wo sounds to a beat nd two sounds to a beat in m notation that includes h notes	<ul> <li>drums, triangle/beate</li> <li>Signing Master S-1-3</li> <li>Session 3.4</li> <li>"Share the Music" tex</li> <li>"Share the Music" CE</li> <li>"Share the Music" CE</li> <li>"Share the Music" CE</li> <li>temple blocks/mallets</li> <li>drums</li> <li>Resource Master 3-1</li> <li>Resource Master 3-2</li> </ul>	(Stop and Go) (Stop and Go) 2 Tracks 41 & 42 3 Tracks 1 & 2 5, keyboard, rhythm sticks, (practice)
<ul> <li>Session 3.5: Tempo, getting fast</li> <li>Play scrapers/shakers with a faster during the introduction ending</li> <li>Perform a dance, moving fast becomes faster</li> </ul>	a song that becomes n and slower during the ster as the music	Session 3.5 • "Share the Music" tex • "Share the Music" CE • "Share the Music" CE • sand blocks, shakers • Resource Master 3-3	) 2 Track 46 ) 3 Tracks 3, 4 & 5
<ul> <li>Session 3.6: Pitch, higher and lowe Move hands higher and lowe melody</li> <li>Point to higher and lower tor instrument to identify higher</li> </ul>	er to show the shape of a ne bars on a picture of an	Session 3.6 • "Share the Music" CE • "Share the Music" CE • glockenspiel/mallets • Resource Master 3-4 • Resource Master 3-5	0 3 Tracks 6, 7 & 8 (practice)
<ul> <li>Session 3.7 and 3.8: Beats in sets of two and three</li> <li>Perform a pattern of two sounds representing strong and weak beats while following graphic representation and singing a song</li> <li>Signal to show identification of beats in groups of three in a recorded selection</li> </ul>		Session 3.7 and 3.8 • "Share the Music" tex • "Share the Music" CE • "Share the Music" CE • drum/mallet with 504 plans that require curr	) 2 Tracks 47 ) 3 Tracks 6, 9 & 10
to refer to Struggling and/or Spe	ecial Needs Section for differ	entiation.	
High-Achieving Students       C <ul> <li>Pitched instruments</li> <li>Two part harmony</li> <li>Visual Presentation</li> <li>Opportunity to Assist Peers</li> <li>Solo Demonstrations for Class</li> <li>Independent Study</li> <li>Accelerated Study</li> <li>Use of technology</li> <li>Student Choice</li> </ul>	<ul> <li>Dn Grade Level Students</li> <li>Pitched instruments</li> <li>Two part harmony</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Guided Practice</li> </ul>	<ul> <li>Struggling Students</li> <li>Unpitched instruments</li> <li>Speak-Sing</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Rhythm Games</li> <li>Word Banks</li> </ul>	<ul> <li>Special Needs/ELL</li> <li>Unpitched instruments</li> <li>Speak Sing</li> <li>Visual Presentation</li> <li>Use of a Variety of Media to Present Information</li> <li>Flexible grouping</li> <li>Kinesthetic activity</li> <li>Mnemonics</li> <li>Feedback</li> <li>Use of technology</li> <li>Student Choice</li> <li>Highlighting key points</li> <li>Chunking</li> <li>Additional Rhythm Games</li> <li>Extra Teacher Assistance</li> <li>Reduced Workload</li> </ul>

<u>Unit Title</u> : Unit 4: Rainy Days, Sunny Days				
Stage 1: Desired Results				
Standards & Indicators:				
NJSLS for Visual and Performing Arts				
Artistic Process - Creating				
<ul> <li>Anchor Standard 1: Generating and conceptualizing ideas.</li> </ul>				
<ul> <li>Performance Expectations</li> </ul>				
<ul> <li>1.3A.2.Cr1a: Explore, create and improvise musical ideas using rhythmic and melodic patterns in various meters and tonalities.</li> </ul>				
<ul> <li>Anchor Standard 2: Organizing and developing ideas.</li> </ul>				
<ul> <li>Performance Expectations</li> </ul>				
<ul> <li>1.3A.2.Cr2a: Demonstrate and explain personal reasons for selecting patterns and ideas for music that represent expressive intent.</li> </ul>				
<ul> <li>1.3A.2.Cr2b: Use iconic or standard notation and/or recording technology to organize and document personal musical ideas.</li> </ul>				
Anchor Standard 3: Refining and completing products.				
• Performance Expectations				
<ul> <li>1.3A.2.Cr3a: Interpret and apply personal, peer and teacher feedback to revise personal music.</li> </ul>				
<ul> <li>1.3A.2.Cr3b: Convey expressive intent for a specific purpose by presenting a final version of musical ideas to peers or informal audience.</li> </ul>				
Artistic Process - Performing				
<ul> <li>Anchor Standard 4: Selecting, analyzing, and interpreting work.</li> </ul>				
• Performance Expectations				
<ul> <li>1.3A.2.Pr4a: Demonstrate and explain personal interest in, knowledge about, and purpose of varied musical selections.</li> </ul>				
<ul> <li>Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.</li> <li><i>Performance Expectations</i></li> </ul>				
<ul> <li>1.3A.2Pr5a: Apply established criteria to judge the accuracy, expressiveness and effectiveness</li> </ul>				

- of performance. 1.3A.2Pr5b: Rehearse, identify and apply strategies to address interpretive, performance and
- 1.3A.2Pr5b: Rehearse, identify and apply strategies to address interpretive, performance and technical challenges of music.
- 1.3A.2.Pr5c: Demonstrate knowledge of basic music concepts (e.g. tonality and meter) in music from a variety of cultures selected for performance.
- 1.3A.2.Pr5d: When analyzing selected music, read and perform rhythmic and melodic patterns using iconic or standard notation.
- 1.3A.2.Pr5e: Demonstrate understanding of basic expressive qualities (e.g., dynamics, tempo) and how creators use them to convey expressive intent.
- Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.3A.2.Pr6a: Perform music for a specific purpose with expression and technical accuracy.
    - 1.3A.2.Pr6b: Perform appropriately for the audience and purpose.

## Artistic Process - Responding

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.3A.2.Re7a: Demonstrate and explain how personal interests and experiences influence musical selection for specific purposes.
    - 1.3A.2.Re7b: Describe how specific music concepts are used to support a specific purpose in music.
- Anchor Standard 8: Applying criteria to evaluate products.

- Performance Expectations
  - 1.3A.2.Re8a: Demonstrate basic knowledge of music concepts and how they support creators'/performers' expressive intent.
- Anchor Standard 9: Interpreting intent and meaning.
  - Performance Expectations
    - 1.3A.2.Re9a: Apply personal and expressive preferences in the evaluation of music.

## **Artistic Process - Connecting**

- Anchor Standard 10: Synthesizing and relating knowledge and personal experiences to create products.
  - Performance Expectations
    - 1.3A.2.Cn10a: Demonstrate how interests, knowledge and skills relate to personal choices and intent when creating, performing and responding to music.
- Anchor Standard 11: Relating artistic ideas and works within societal, cultural, and historical contexts to deepen understanding.
  - Performance Expectations
    - 1.3A.2.Cn11a: Demonstrate understanding of relationships between music and the other arts, other disciplines, varied contexts, and daily life.

#### NJSLS for Visual and Performing Arts - Media Arts Artistic Process - Creating

- Anchor Standard 1: Generating and conceptualizing ideas.
  - Performance Expectations
    - 1.2.2.Cr1c: Explore form ideas for media art production with support.
    - 1.2.2.Cr1e: Choose ideas to create plans for media art production.
- Anchor Standard 2: Organizing and developing ideas.
  - Performance Expectations
    - 1.2.2.Cr2c: Choose ideas to create plans for media art production.
  - Anchor Standard 3: Refining and completing products.
    - Performance Expectations
      - 1.2.2.Cr3a: Create and assemble content for media arts productions, identifying basic principles (e.g., pattern, positioning, attention, and repetition.)

## Artistic Process - Producing

- Anchor Standard 4: Selecting, analyzing, and interpreting work.
  - Performance Expectations
    - 1.2.2.Pr4a: With guidance and moving towards independence, combine art forms and media content into media artworks such as an illustrated story or narrated animation.
    - 1.2.2.Pr4b: Practice combining varied academic, arts and media content to form media artworks.
- Anchor Standard 5: Developing and refining techniques and models or steps needed to create products.
  - Performance Expectations
    - 1.2.2.Pr5c: Discover, experiment with and demonstrate creative skills for media artworks.
  - Anchor Standard 6: Conveying meaning through art.
  - Performance Expectations
    - 1.2.2.Pr6a: With guidance and moving towards independence, identify, share and discuss reactions to and experiences of the presentation of media artworks.

## **Artistic Process - Responding**

- Anchor Standard 7: Perceiving and analyzing products.
  - Performance Expectations
    - 1.2.2.Re7a: Identify, share and describe the components and messages in media artwork.
  - Anchor Standard 8: Interpreting intent and meaning.
    - Performance Expectations
      - 1.2.2.Re8a: Share observations, identify the meanings, and determine the purposes of media artworks, considering personal and cultural context.
- Anchor Standard 9: Applying criteria to evaluate products.

Derformance Expectations					
<ul> <li>Performance Expectations</li> <li>1.2.2 Re9a: Share appealing quality</li> </ul>	ties, identify the effective parts, and discuss improvements				
for media artworks, considering the	en context.				
Artistic Process - Connecting	vuladra and nerecial evidences to erecta products				
	wledge and personal experiences to create products.				
Performance Expectations					
	ences, interests, information and models in creating media				
artworks.					
	rks within societal, cultural, and historical contexts to deepen				
understanding.					
<ul> <li>Performance Expectations</li> <li>1.0.0 Contains</li> </ul>					
	with media arts tools and environments considering safety,				
rules and fairness.					
Central Idea / Enduring Understanding:	Essential/Guiding Question:				
I can strike the instrument softer or harder.	How do I play soft and loud?				
Different instrument families have different	How can I tell the difference between different				
sounds.	instrument families?				
• <i>Mi</i> has a lower sound than <i>so</i> .	• How do I tell the difference between <i>mi</i> and <i>so</i> ?				
Music from different places use different	<ul> <li>How is music from other places different?</li> </ul>				
instruments and styles.					
<u>Content</u> :	Skills (Objectives):				
• Dynamics	Play soft and loud sounds				
Instrumental Tone Color	<ul> <li>Identify families of unpitched instruments</li> </ul>				
• Melody	• Identify so and mi				
• Form	Identify introduction				
Style/Background	Recognize music from diverse cultures				
Interdisciplinary Connection(s):					
Interdisciplinary curriculum coordination will be done with o	iner departments on a regular basis. The nature of the				
music discipline incorporates:					
<ul> <li>Social games, dances and activities that focus on community and working together.</li> </ul>					
Emotional expression through music					
Sound and science connection					
	Poetry in lyrics				
Geographical and historical context of music					
Music and math connection					
NICL C for Literoou					
NJSLS for Literacy	n and basic features of print (including those listed under				
, ,	hing features of a sentence (e.g., first word, capitalization,				
	ming realures of a semence (e.g., first word, capitalization,				
ending punctuation).	avillables, and sounds (phonomos) by using knowledge that				
<ul> <li>L.RF.1.2 Demonstrate mastery of spoken words, every syllable must have a vowel sound to determi</li> </ul>	syllables, and sounds (phonemes) by using knowledge that				
<ul> <li>L.RF.1.3 Know and apply grade-level phonics and word analysis skills in decoding words.</li> <li>L.RF.1.4 Read with sufficient accuracy and fluency to support comprehension.</li> </ul>					
	ons with diverse partners about grade 1 topics and texts with				
	ons with there parties about grade 1 topics and texts with				
<ul> <li>peers and adults in small and larger groups.</li> <li>SL.II.1.2 Ask and answer questions about key details in a text read aloud or information presented orally or</li> </ul>					
<ul> <li>SL.II.1.2 Ask and answer questions about key de through other media.</li> </ul>	erans in a rext read about of information presented ofally of				
•	t a speaker save in order to gather additional information or				
• SL.ES.1.3 Ask and answer questions about what a speaker says in order to gather additional information or					
<ul> <li>clarify something that is not understood.</li> <li>SL.UM.1.5 Add drawings or other visual displays</li> </ul>	to descriptions when appropriate to clarify ideas, thoughts,				
and feelings.	to decomptions when appropriate to damy ideas, thoughts,				

SL.AS.1.6. - Produce complete sentences when appropriate to task and situation.

#### **NJSLS for Mathematical Practice**

- 1. Make sense of problems and persevere in solving them.
- 2. Reason abstractly and quantitatively.
- **5.** Use appropriate tools strategically.
- 6. Attend to precision.

### NJSLS for Career Readiness, Life Literacies, and Key Skills:

- 9.1.2.CR.1- Recognize ways to volunteer in the classroom, school and community.
- 9.1.2.RM.1- Describe how valuable items might be damaged or lost and ways to protect them.
- 9.4.2.Cl.1- Demonstrate openness to new ideas and perspectives.

Stage 2: Assessment Evidence				
Performance Task(s):         • Formative Assessment         • Echo-Speak         • Sing         • Pat/clap         • Identify/differentiate         • Movement         • Self-Assessment	Other Evidence: <ul> <li>Teacher Observation</li> <li>Group &amp; Cooperative Work</li> <li>Think-Pair-Share</li> </ul>			
Stage 3: Le	arning Plan			
<ul> <li>Learning Opportunities/Strategies: Session 4.1: Pitch, so mi</li> <li>Use an air pathway to show recognition of a lowest-higher-lower pattern of pitches</li> <li>Sing a phrase, using a body scale to show higher and lower pitches while following pictorial notation</li> </ul>	Resources: Session 4.1• "Share the Music" textbook pages 46-47• "Share the Music" CD 3 Tracks 32, 33, 34, 35, 36 & 37• resonator bells C G A • Resource Master 4-1 (practice) • Orff Orchestration 0-2: Rain, Rain, Go Away			
<ul> <li>Session 4.2: Tone color, unpitched instruments</li> <li>Play drums and wood instruments in response to pictorial cues</li> <li>Play drums with the beat of a song and wood instruments with the song's melodic rhythm</li> </ul>	<ul> <li><u>Session 4.2</u></li> <li>"Share the Music" textbook pages 48-49</li> <li>"Share the Music" CD 3 Tracks 37 &amp; 38</li> <li>drums/mallets, rhythm sticks, triangle/beater</li> <li>Resource Master 4-2 (practice)</li> <li>Musical Instruments Masters – hand drum, woodblock</li> </ul>			
<ul> <li><u>Session 4.3: Movement, mirroring</u></li> <li>Move a body part slowly from one position to another, leading or following another child's movements</li> <li>Mirror teacher's movements while listening to music</li> </ul>	<ul> <li><u>Session 4.3</u></li> <li>"Share the Music" CD 3 Tracks 8, 38 &amp; 39</li> <li>Resource Master 4-3 (practice)</li> <li>Musical Instruments Master – harp</li> </ul>			
<ul> <li>Session 4.4: Pitch, so mi</li> <li>Echo-sing so-mi patterns with pitch syllable names</li> <li>Point to notes of the staff corresponding to names pitches</li> </ul>	<ul> <li>Session 4.4</li> <li>"Share the Music" textbook pages 50-51</li> <li>"Share the Music" CD 3 Tracks 37, 40, 41, 42 &amp; 43</li> <li>Resource Master 4-4 (practice)</li> <li>Resource Master 4-5 (practice)</li> <li>Resource Master 4-6 (practice)</li> <li>Orff Orchestration 0-3: Tinker Taylor)</li> </ul>			
<ul> <li>Session 4.5: Tone color, unpitched instruments</li> <li>Play metal instruments and scrapers/shakers from pictorial cues</li> </ul>	<ul> <li><u>Session 4.5</u></li> <li>"Share the Music" textbook pages 52-53</li> <li>"Share the Music" CD 3 Track 40</li> </ul>			

<ul> <li>Using aural cues, arrange unpitched instruments in one Session 4.6: Rhythm – beat, 1</li> </ul>		<ul> <li>"Share the Music" CD 4 Track 1, 2, &amp; 3</li> <li>scrapers/shakers, metals, drums, woods</li> <li>Resource Master 4-7 (practice)</li> <li>Signing Master S-1-4 (Weave Me the Sunshine)</li> <li>Musical Instruments Masters – cymbal (suspended), hand drum, tambourine, triangle, woodblock</li> </ul>		
<ul> <li>Play the beat and the rhythm of the words while</li> </ul>		<ul> <li>"Share the Music" CD 3 Track 8</li> </ul>		
singing a song		<ul> <li>"Share the Music" CD 4 Track 2, 4, 5 &amp; 6</li> </ul>		
<ul> <li>Play the strong beat and rhythm of the words while</li> </ul>			als, drums, scrapers/shakers	
thinking the words of a song				
Session 4.7 and 4.8: Pitch, so	<u>o mi</u>	Session 4.7 and 4.8		
Use hand levels to show	melodic shape while singing	<ul> <li>"Share the Music" tex</li> </ul>		
a song		<ul> <li>"Share the Music" CE</li> </ul>		
Use hand levels to show	melodic shape of a song		D 4 Track 4, 6, 7, 8 & 9	
fragment		-	with D & A bars, mallets	
		• yarn ball		
	<b>-</b>	Resource Master 4-8		
	Teachers who have students w	• •	icular accommodations are	
	Special Needs Section for differ			
High-Achieving Students     Pitched	On Grade Level Students     Pitched	Struggling Students     Unpitched	Special Needs/ELL     Unpitched	
<ul> <li>Instruments</li> </ul>	• Filtered instruments	<ul> <li>Onpliched instruments</li> </ul>	<ul> <li>Onplicited instruments</li> </ul>	
<ul> <li>Two part harmony</li> </ul>	<ul> <li>Two part harmony</li> </ul>	<ul> <li>Speak-Sing</li> </ul>	<ul> <li>Speak Sing</li> </ul>	
<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>	<ul> <li>Visual Presentation</li> </ul>	
Opportunity to	<ul> <li>Use of a Variety of</li> </ul>	<ul> <li>Use of a Variety of</li> </ul>	<ul> <li>Use of a Variety of</li> </ul>	
Assist Peers	Media to Present	Media to Present	Media to Present	
Solo	Information	Information	Information	
Demonstrations for	<ul> <li>Flexible grouping</li> </ul>	<ul> <li>Flexible grouping</li> </ul>	<ul> <li>Flexible grouping</li> </ul>	
Class	Kinesthetic activity	Kinesthetic activity	Kinesthetic activity	
<ul> <li>Independent Study</li> </ul>	Mnemonics	Mnemonics	Mnemonics	
<ul> <li>Accelerated Study</li> </ul>	<ul> <li>Feedback</li> </ul>	<ul> <li>Feedback</li> </ul>	<ul> <li>Feedback</li> </ul>	
<ul> <li>Use of technology</li> </ul>	<ul> <li>Use of technology</li> </ul>	<ul> <li>Use of technology</li> </ul>	<ul> <li>Use of technology</li> </ul>	
<ul> <li>Student Choice</li> </ul>	<ul> <li>Student Choice</li> </ul>	<ul> <li>Student Choice</li> </ul>	<ul> <li>Student Choice</li> </ul>	
	_			
	<ul> <li>Guided Practice</li> </ul>	<ul> <li>Highlighting key</li> </ul>	Highlighting key	
	_	points	points	
	_	points • Chunking	points • Chunking	
	_	points Chunking Rhythm Games	<ul><li>points</li><li>Chunking</li><li>Additional Rhythm</li></ul>	
	_	points • Chunking	points <ul> <li>Chunking</li> <li>Additional Rhythm Games</li> </ul>	
	_	points Chunking Rhythm Games	<ul> <li>points</li> <li>Chunking</li> <li>Additional Rhythm Games</li> <li>Extra Teacher</li> </ul>	
	_	points Chunking Rhythm Games	points <ul> <li>Chunking</li> <li>Additional Rhythm Games</li> </ul>	

# **First Grade Music Scope and Sequence**

	THEME TOTAL	CUMULATIVE TOTAL
Unit One – Off to School	7 days	
Unit Two – Learning New Things	7 days	14 days
Unit Three – All About Me	8 days	22 days
Unit Four – Ways to Travel	8 days	30 days
CATEGORY TOTALS	30 days	

Notes: There are 30 Music sessions during the course of the year.