Unit Title: Team Activities

Stage 1: Desired Results

Standards & Indicators:

2.2.12.MSC.1: Explain and demonstrate ways to apply movement skills from one game, sport, aerobics, or recreational activity to another including striking skills (e.g., tennis, badminton, ping pong, racquetball, pickle ball).

2.2.12.MSC.2: Analyze application of force and motion (e.g., weight transfer, power, speed, agility, range of motion) and modify movement to impact performance

2.2.12.MSC.4: Analyze etiquette, responsibilities, and preparation of players, officials, trainers, and other participants and recommend strategies to improve their performance, participation, and behavior.

2.2.12.MSC.5: Develop rule changes to existing games, sports, and activities that enhance participation, safety, and enjoyment.

2.2.12.PF.1: Compare the short- and long-term benefits of physical activity and the impact on wellness associated with physical, mental, emotional fitness through one's lifetime.

2.2.12.PF.2: Respect and appreciate all levels of ability and encourage with care during all physical activities.

2.2.12.PF.3: Design and implement a personal fitness plan, using evidence and evaluate how that reflects knowledge and application of fitness-training principals (FITT) and the components of skill related fitness.

2.2.12.PF.5: Analyze fitness knowledge in strength, conditioning, agility, and the physiological responses of the energy systems effects on the mind and body before, during, and after physical fitness activities

Career Readiness, Life Literacies and Key Skills			
Standard	Performance	Expectations	Core Ideas
9.1.12.CFR.2	Summarize causes important to you and compare organizations you seek to support to other organizations with similar missions.		Philanthropic, charitable, and entrepreneurial organizations play distinctly different but vitally important roles in supporting the interests of local and global communities.
Central Idea/Enduring Understanding:		Essential/Guiding Qu	estion:
Developing an understanding of the history		Soccer	
and rules of team sports allows individuals to		• What are the "3's" of passing?	
participate and develop cooperative behaviors		How do you t	
that translate beyond the playing field.			

Individual and team goals are achieved when applying effective tactical strategies in games, sports, and other physical fitness activities.

Advanced technique and concepts will elevate student's confidence, performance, skills, and participation in physical activity (e.g., games, sports, aerobics, fitness activities).

Physical and emotional growth often relies on taking personal responsibility for developing and maintaining physical fitness levels that also provide opportunities for self expression, enjoyment, and emotional satisfaction.

- What parts of the foot do you use for different skills (shooting Passing Dribbling, Trapping)
- What are considered fouls in soccer?
- What is the regulation field of measurement?

Floor Hockey

- How many players are on the court at a time?
- How should you hold the hockey stick?
- What is the best way to play defense?
- What side of the stick can you use ?

Flag Football

- What is the proper technique for completing a pass?
- Why should you use the laces to throw the football?
- What is the difference between "diamond high" and "pinky low"?
- Explain what the term "Flag" means in football.
- How many points is a touchdown worth?
- How many points is a field goal worth.

Volleyball

- What is the proper way to set a volleyball?
- What is the proper way to bump a volleyball?
- How do you score in volleyball?
- What is the "z" rotation?
- What is the V and W formation
- Why is communication important during a match?
- Is Volleyball rally scoring?

Softball

- How should you grip the bat?
- How should you ground a ball?
- Why is it important to catch the ball with a glove?
- How is the ball pitched?
- How many positions are there in Softball?

Basketball

- What is a Double Dribble?
- What are the different types of shots?
- Hey is it important to keep your eyes up while dribbling?
- Why is it important to learn how to dribble with both hands?

	 What are the three passes in basketball? Ultimate Games How are ultimate games different from regular games? Why is communication and collaboration important during these games? 	
Content:	Skills(Objectives):	
Soccer	Recall the rules for the activities.	
Floor Hockey	Practice their skills during the activities.	
Flag Football		
Volleyball	Demonstrate proper offensive and defensive skills during	
Softball	the activities.	
Basketball		
Ultimate Games	Use sportsmanship during the activities.	
	Compare and contrast equipment between the different activities.	
Interdisciplinary Connections:		
Students will display the ability to learn, reason,	think creatively, make decisions, and solve problems using	
skills from various academic areas incorporated	into the content of this course.	
Stage 2: As	sessment Evidence	
Performance Task(s):	Other Evidence:	
• Formative assessments	• Performance verbal and visual feedback	

		· · · · · · · · · · · · · · · · · · ·	
0	Observation		
0	Self-assessment		
0	Self-reflection		
• Summative assessments			
0	Performance assessment		
0	Quizzes/Tests		
	Stage 3: Learning Plan		
Learning Opp	Learning Opportunities/Strategies: Resources:		
Soccer:	Soccer: Soccer Activities:		
• Skills		• 4-way soccer	
0	Dribbling/ trapping	• Triangles	
0	 Passing/kicking Passing Drills 		
0	Throw-in	• Monkey in the Middle	
0	Shooting	World Cup	

- Basic rules/ safety
- Positions/field lay-out
- Soccer terminology
- Strategy
 - Offensive
 - Defensive

Floor Hockey:

- Skills
 - Gripping the stick
 - Passing
 - \circ Shooting
 - Trapping
 - Puck Control
- Basic rules/safety
- Positions/ court lay-out
- Hockey terminology
- Strategy
 - Offensive
 - Defensive

Flag Football:

- Skills
 - Catching
 - \circ Passing
 - Punting
- Basic rules/ safety
- Positions/ field layout
- Strategy
 - Route running
 - Pass timing
 - Defensive coverage
 - Blocking techniques
 - Assignments

Volleyball:

- Skills
 - Bumping
 - Setting
 - Serving
 - Underhand
 - Overhand

- Popcorn Throw-ins
- 3 on 3
- Steal the Bacon
- Soccer Game
- Equipment:
 - Soccer ball
 - Cones
 - Pinnies
 - Hula hoops
 - Goals

Floor Hockey

- Deck Ring Hockey
- Keep Away
- Pass-Pass-Shoot
- 2 on 1
- Hockey Game
- Sideline Hockey
- Round Robin Tournament
- Equipment:
 - Deck rings
 - Hockey sticks
 - Deck ring sticks
 - Goals
 - Pinnies
 - Boarders

Flag Football

- QB Rescue
- 21
- Capture the Flag
- Touch-Hand Touch
- Flag Football Game
- Run the Route
- Skills Contest
 - Passing for distance and accuracy
 - Kicking for distance and accuracy

- Spiking
- Basic rules/ safety
- Formation/ rotation
- Strategy
 - Offensive
 - Defensive

Softball:

- Skills
 - Bunting
 - Hitting
 - Throwing
 - Catching
- Basic rules/ safety
- Positions/ field layout
- Strategy
 - Offensive
 - Defensive

Basketball:

- Skills
 - Passing
 - Chest pass
 - Overhead pass
 - Bounce pass
 - Dribbling
 - Shooting
 - Lay-up
 - Foul shot
 - Jump shot
 - Pivoting
 - Triple Threat
 - Basic rules/ safety
- Positions/ court layout
- Strategy
 - Offensive
 - Defensive
- Ultimate Games:
 - Skills
 - Passing
 - Catching

- Consecutive catches
- Equipment:
 - \circ Footballs
 - \circ Flags
 - \circ Cones

Volleyball

- Skill Practice
- Nuke 'Em
- 4-way Volleyball
- Eliminator
- Mini Games
- Partner Rescue
- Round Robin Tournament
- Equipment:
 - Volleyballs
 - Volleyball nets
 - Scoreboards

Softball

- Run the Bases
- Softball Game
- Tee-Ball
- Two-runner Softball
- Equipment:
 - Bases
 - Softballs
 - Bats
 - Gloves

Basketball

- Dog Fight
- Around the World
- Dribble Tag
- Speed Shooting
- Ultimate Basketball

- Throwing
- Basic rules/ safety
- Positions/ court and field layout
- Strategy
 - Offensive
 - Defensive

- Sideline Basketball
- 5 on5
- 3 on 3
- HORSE
- Down the Line
- Equipment:
 - Basketballs
 - Pinnies
 - Hoops
 - Cones
 - Poly spots

Ultimate Games

- Ultimate Football
- Ultimate Frisbee
- Ultimate Basketball
- Equipment:
 - Basketball
 - Frisbee
 - Football
 - Cones
 - Hoops
 - Pinnies

Guy Bailey (2004) The Physical Educator's Big Book of Sport Lead-Up Games: A complete K-8 sourcebook of team and lifetime sport activities for skill development, fitness and fun!

Isobel Kleinman (2009) *Complete Physical Education Plans for Grades 5 to 12-2nd Ed.*

Jerre McManama (2013) *Physical Education Activity Handbook (13th Edition)*

Joanne M. Landy and Maxwell J. Landy (1993) Ready-To-Use P.E. Activities for Grades 7-9 (Complete Physical Education Activities Program) (bk. 4)
Kimberly Wechsler and Michael Sleva (2013) 303 Kid-Approved Exercises and Active Games (SmartFun Activity Books)
Dorothy Zakrajsek (2003) Quality Lesson Plans for Secondary Physical Education - 2nd Ed
*LGBT and Disabilities Law https://sharemylesson.com/collections/pride-month https://hreusa.org/hre-library/topics/lgbtq-rights/lesson-plans/

*Please note: Teachers who have students with 504 plans that require curricular accommodations are to refer to Struggling and/or Special Needs Section for differentiation

High-Achieving	On Grade Level	Struggling Students	Special Needs/ELL
Students	Students		
Offer opportunities for students to model, coach peers. Lead group warm-ups.	Once skill is demonstrated, offer OGL students the chance to give feedback and pointers to	Offer opportunities for struggling students to work with HA/OGL peers to reinforce skills	Any student requiring further accommodations and/or modifications will have them individually listed in their 504 Plan or IEP. These might include, but are not limited to: breaking
Organize teams and games. Allow opportunities to alter game rules.	struggling and special needs/ELL peers.	and concepts.	assignments into smaller tasks, giving directions through several channels (auditory, visual, kinesthetic, model), and/or small group instruction for
			reading/writing ELL supports should include, but are not limited to, the following:: Extended time Provide visual aids Repeated directions Differentiate based on proficiency Provide word banks Allow for translators, dictionaries Provide consistent scaffolding and skill modifications based on IEP.

Use peer mentors to demonstrate skills and concepts one-on-one.
Modify equipment or range to allow the students to feel safe and provide higher chance of achievement.
Reinforce specific terms associated with content with definition cards; teacher can use ELL terms specific to ELL population and integrate into lessons by accessing Google Translate https://translate.google.com/
Modify handouts and powerpoints to ensure visual clarity.
Modify and individualize formative assessment strategies to ensure students have time to process and give feedback.
Use of individual modifications and adaptations according to IEP/504
If using instructional videos, try to use close captioned whenever possible.

Unit Title: Movement & Cooperative Activities

Stage 1: Desired Results

Standards & Indicators:

2.2.12.MSC.1: Explain and demonstrate ways to apply movement skills from one game, sport, aerobics, or recreational activity to another including striking skills (e.g., tennis, badminton, ping pong, racquetball, pickle ball).

2.2.12.MSC.2: Analyze application of force and motion (e.g., weight transfer, power, speed, agility, range of motion) and modify movement to impact performance

2.2.12.MSC.3: Design, lead and critique rhythmic and physical activity that includes variations in time, space, force, flow, and relationships (e.g., creative, cultural, social, aerobics dance, fitness).

2.2.12.MSC.4: Analyze etiquette, responsibilities, and preparation of players, officials, trainers, and other participants and recommend strategies to improve their performance, participation, and behavior.

2.2.12.MSC.5: Develop rule changes to existing games, sports, and activities that enhance participation, safety, and enjoyment.

2.2.12.LF.4: Exhibit responsible social behavior by including and cooperating with classmates of all skill levels, assisting when needed, and collaborating respectfully to solve problems in groups, teams, and in pairs during physical activity.

2.2.12.LF.5: Describe the social benefits gained from participating in physical activity (e.g., meeting someone, making friends, team work, building trust, experiencing something new).

Standard	Performance	ce Expectations	Core Ideas
9.1.12.CFR.2	you seek to s	s important to you organizations upport to other s with similar	Philanthropic, charitable, and entrepreneurial organizations play distinctly different but vitally important roles in supporting the interests of local and global communities.
Central Idea/Enduring	Understanding:	Essential/Guiding C	uestion:
Individual role in games develops sportsmanship, trust, and effective		Why is communica	tion important during the activity?
communication skills that can be used in personal and professional settings.		Why is trust import	ant during the activity?
		Why is collaboration	on important?

Individual and team execution requires	How does the activity relate to life?
interaction, respect, effort, and positive attitude.	Why should you use sportsmanship during the activity?
Effective execution of movements is determined by the level of related skills and provides the foundation for physical competency and literacy to participate with confidence in a broad range of physical activities (e.g., games, sports, aerobics, martial arts, recreational activities).	
The quality of feedback from others, selfassessment as well as effort and repetition influences movement skills, concepts, and performance.	
Individual and team goals are achieved when applying effective tactical strategies in games, sports, and other physical fitness activities.	
Effective Fitness principles combined with mental and emotional endurance over time will enhance performance and wellness.	
Healthy habits and behaviors are created by personal learning experiences, knowledge, beliefs, and goals towards living and maintaining a healthy lifestyle of fitness, self-expression, social interaction, and enjoying movement in a safe and healthy environment (e.g., golf, tennis, badminton, martial arts, bowling, kayaking, ping-pong, cricket, hiking, biking, swimming).	
Advanced technique and concepts will elevate student's confidence, performance, skills, and participation in physical activity (e.g., games, sports, aerobics, fitness activities).	
Content: Adventure Education	Skills(Objectives): Use sportsmanship during activities to help encourage their teammates and the other team.
• Green and White Games	

Interdisciplinary Connections: Students will display the ability to learn, reas skills from various academic areas incorpora	Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings. Compare and contrast strategies used to impact individual, team and group effectiveness and make modifications for improvement. Use collaboration and teamwork to achieve the objectives.
Stage 2:	Assessment Evidence
Performance Task(s):	Other Evidence:
 Formative assessments Observation Self-assessment Self-reflection Summative assessments Performance assessment Quizzes/Tests 	Performance verbal and visual feedback
Stag	e 3: Learning Plan
Learning Opportunities/Strategies:	Resources:
Adventure Education	Equipment:
Poison Peanut Butter	Adventure Education
Caterpillar Relay	• Dice
Human Knot	• Nerf Balls
• Spider Web	Hula HoopsScarfs
Object Toss	 Big ball
• Gilligan's Island	 Hockey nets
All Aboard	
 Odds and Evens 	Green and White Games
• Circle the Circle	• Rope
• Team Juggling	Hula Hoops Data and he have to
Battleship	• Bats and helmets
 Team Rock, Paper, Scissors 	Guy Bailey (2004) The Physical Educator's Big Book of
Animal Sounds	Sport Lead-Up Games: A complete K-8 sourcebook of
Dr. Dodge	team and lifetime sport activities for skill development, fitness and fun!

Space Chase	
	Isobel Kleinman (2009) Complete Physical Education
Green and White Games	Plans for Grades 5 to 12-2nd Ed.
Tug of WarBat Spin RelayLocomotion	Jerre McManama (2013) <i>Physical Education Activity</i> <i>Handbook (13th Edition)</i>
• Caterpillar	Joanne M. Landy and Maxwell J. Landy (1993)
• Squirmish	Ready-To-Use P.E. Activities for Grades 7-9 (Complete Physical Education Activities Program) (bk. 4)
	Kimberly Wechsler and Michael Sleva (2013) 303 Kid-Approved Exercises and Active Games (SmartFun Activity Books)
	Dorothy Zakrajsek (2003) <i>Quality Lesson Plans for</i> Secondary Physical Education - 2nd Ed
	LGBT and Disabilities Law
	https://sharemylesson.com/collections/pride-month https://hreusa.org/hre-library/topics/lgbtq-rights/lesson-pl ans/

Differentiation

*Please note: Teachers who have students with 504 plans that require curricular accommodations are to refer to Struggling and/or Special Needs Section for differentiation

High-Achieving Students	On Grade Level Students	Struggling Students	Special Needs/ELL
Offer opportunities for students to model, coach peers. Lead group warm-ups. Organize teams and games. Allow opportunities to alter game rules.	Once skill is demonstrated, offer OGL students the chance to give feedback and pointers to struggling and special needs/ELL peers.	Offer opportunities for struggling students to work with HA/OGL peers to reinforce skills and concepts.	Any student requiring further accommodations and/or modifications will have them individually listed in their 504 Plan or IEP. These might include, but are not limited to: breaking assignments into smaller tasks, giving directions through several channels (auditory, visual, kinesthetic, model), and/or small group instruction for reading/writing ELL supports should include, but are not limited to, the following:: Extended time Provide visual aids Repeated directions

Differentiate based on proficiency Provide word banks
Allow for translators, dictionaries Provide consistent scaffolding and
skill modifications based on IEP. Use peer mentors to demonstrate
skills and concepts one-on-one.
Modify equipment or range to allow the students to feel safe and provide higher chance of
achievement.
Reinforce specific terms associated with content with definition cards; teacher can use ELL terms specific to ELL population and integrate
into lessons by accessing Google Translate https://translate.google.com/
Modify handouts and powerpoints to ensure visual clarity.
Modify and individualize formative assessment strategies to ensure students have time to process and give feedback.
Use of individual modifications and adaptations according to IEP/504
If using instructional videos, try to use close captioned whenever possible.

Unit Title: Fitness & Wellness Activities

Stage 1: Desired Results

Standards & Indicators:

2.2.12.PF.1: Compare the short- and long-term benefits of physical activity and the impact on wellness associated with physical, mental, emotional fitness through one's lifetime.

2.2.12.PF.2: Respect and appreciate all levels of ability and encourage with care during all physical activities.

2.2.12.PF.3: Design and implement a personal fitness plan, using evidence and evaluate how that reflects knowledge and application of fitness-training principles (FITT) and the components of skill related fitness.

2.2.12.PF.4: Determine the role of genetics, age, nutrition, sleep, the environment, and exercise type on body composition and personal health (e.g., anabolic steroids, human growth hormones, stimulants).

2.2.12.PF.5: Analyze fitness knowledge in strength, conditioning, agility, and the physiological responses of the energy systems effects on the mind and body before, during, and after physical fitness activities.

2.2.12.LF.1: Apply and share a movement and physical fitness vocabulary that is intrinsic to motivate oneself, to impact family, and others in a community.

2.2.12.LF.2: Develop a sense of openness and willingness when participating in physical fitness activity to share and learn experiences from your own and other cultures.

2.2.12.LF.3: Examine building to a level of fitness to successfully participate in a range of different physical activities during a lifetime.

2.2.12.LF.4: Exhibit responsible social behavior by including and cooperating with classmates of all skill levels, assisting when needed, and collaborating respectfully to solve problems in groups, teams, and in pairs during physical activity.

2.2.12.LF.5: Describe the social benefits gained from participating in physical activity (e.g., meeting someone, making friends, team work, building trust, experiencing something new).

2.2.12.LF.6: Implement a financial plan for participation in physical activity in the community for self and family members.

2.2.12.LF.7: Analyze the current and future impact of globalization and technology on the influences of participation in sports, games, physical fitness activities, dance, gaming, outdoor adventure, viewing sports, and social and emotional connections.

	Career Readiness	, Life Literacies and Key	y Skills	
Standard	Performance Expectations		Core Ideas	
9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas		With a growth mindset, failure is an important part of success.	
Central Idea/Enduring Ur		Essential/Guiding Que	estion:	
Maintaining a lifetime fi healthier and more produ workforce.	tness plan leads to a	What is the F.I.T.T. P		
Establishing a wellness i individual to develop a h emotional management j	ealthy social and	How many minutes p active?	er day should teens be physically	
A variety of effective fit consistently over time, e	ness principles applied	How does body comp somebody is physical	oosition change over time when ly active?	
fitness levels, performance, and health status (e.g., Frequency, Intensity, Time, Type (F.I.T.T).			and long-term physical, social, and regular physical activity?	
Physical and emotional g taking personal responsi		What is the difference health-related fitness?	e between skill-related fitness and	
and maintaining physical fitness levels that also provide opportunities for self expression, enjoyment, and emotional satisfaction.		How can you improve endurance?	e your muscular strength and	
Uselthy hebits and hebe	viors are created by	How can you improve	e your agility?	
Healthy habits and behaviors are created by personal learning experiences, knowledge, beliefs, and goals towards living and maintaining a healthy lifestyle of fitness, self-expression, social interaction, and enjoying movement in a safe and healthy environment (e.g., golf, tennis, badminton, martial arts, bowling, kayaking, ping-pong, cricket, hiking, biking, swimming).		How can you improve	e your speed?	
Community resources ca wellness to self and fam				
Content: • Cardiovascular (Skills(Objectives): Locate pulse on the w	rist and neck.	
Fitness ActivitiesPresidential Physical Fitness Testing		Practice tracking resti	ing heart rate.	

	1	
	Compare and contrast skill-related fitness and health-related fitness.	
	List short-and long-term physical, social, and emotional benefits of regular physical activity.	
	Memorize skill-related fitness terms and exercises.	
	How does exercise improve bone density, muscle growth, and your cardiovascular system?	
Interdisciplinary Connections:		
	think creatively, make decisions, and solve problems using	
skills from various academic areas incorporated	into the content of this course.	
Stage 2: As	sessment Evidence	
Performance Task(s):	Other Evidence:	
• Formative assessments	Performance verbal and visual feedback	
• Observation		
• Self-assessment		
• Self-reflection		
• Summative assessments		
• Performance assessment		
 Quizzes/Tests 		
Stage 3	3: Learning Plan	
Learning Opportunities/Strategies:	Resources:	
Cardiovascular Games	Equipment:	
• Capture the Flag	Cardiovascular Games	
• Tag Games	○ Flags	
• Fitness Tag	• Hula hoops	
\circ Island Tag	 Flag belts Fitness Activities 	
 Everyone is It Tag 	• Fitness Activities \circ Mats	
 Medical Tag 	• Balls	
• Triangle Tag	• Scooters	
 Hop Tag 	• Cones	
Cow Tip Tag	• Pins	
 Close Pin Tag 	Presidential Physical Fitness Testing	
 Blob Tag 	 Beanbags Stop watches 	
 Turn Tag 	Stop watchesMats	
• Fitness Activities	 Broad jump mat 	
• Fitness Pin-Guard	 Floor tape 	
	○ Pull-up bar	

• Crab Soccer	 Sit and Reach boards
\circ Grab and Go	
 Scooter Relay 	Guy Bailey (2004) The Physical Educator's Big Book of
• Zumba	Sport Lead-Up Games: A complete K-8 sourcebook of
• Circuits	team and lifetime sport activities for skill development, fitness and fun!
• Matball	juness and jun:
• Spelling Bee	Isobel Kleinman (2009) Complete Physical Education
• Speedball	Plans for Grades 5 to 12-2nd Ed.
• Goalball	
• Presidential Physical Fitness Testing	Jerre McManama (2013) <i>Physical Education Activity</i>
• Sit and Reach	Handbook (13th Edition)
• Mile Run	Joanne M. Landy and Maxwell J. Landy (1993)
• Curl Ups	Ready-To-Use P.E. Activities for Grades 7-9 (Complete
• Pull Ups	Physical Education Activities Program) (bk. 4)
 Standing Broad Jump 	
• Shuttle Run	Kimberly Wechsler and Michael Sleva (2013) 303
 Push Ups 	<i>Kid-Approved Exercises and Active Games (SmartFun Activity Books)</i>
	Dorothy Zakrajsek (2003) Quality Lesson Plans for Secondary Physical Education - 2nd Ed
	LGBT and Disabilities Law
	https://sharemylesson.com/collections/pride-month https://hreusa.org/hre-library/topics/lgbtq-rights/lesson-pl
Differentiation	ans/

Differentiation *Please note: Teachers who have students with 504 plans that require curricular accommodations are to refer to Struggling and/or Special Needs Section for differentiation

High-Achieving Students	On Grade Level Students	Struggling Students	Special Needs/ELL
Offer opportunities for students to model, coach peers. Lead group warm-ups. Organize teams and games. Allow opportunities to alter game rules.	Once skill is demonstrated, offer OGL students the chance to give feedback and pointers to struggling and special needs/ELL peers.	Offer opportunities for struggling students to work with HA/OGL peers to reinforce skills and concepts.	Any student requiring further accommodations and/or modifications will have them individually listed in their 504 Plan or IEP. These might include, but are not limited to: breaking assignments into smaller tasks, giving directions through several channels (auditory, visual, kinesthetic, model), and/or small group instruction for reading/writing

ELL supports should include, but are not limited to, the following:: Extended time Provide visual aids
Repeated directions
Differentiate based on proficiency
Provide word banks
Allow for translators, dictionaries
Provide consistent scaffolding and skill modifications based on IEP. Use peer mentors to demonstrate skills and concepts one-on-one.
Modify equipment or range to allow the students to feel safe and provide higher chance of achievement.
Reinforce specific terms associated with content with definition cards; teacher can use ELL terms specific to ELL population and integrate into lessons by accessing Google Translate https://translate.google.com/
Modify handouts and powerpoints to ensure visual clarity.
Modify and individualize formative assessment strategies to ensure students have time to process and give feedback.
Use of individual modifications and adaptations according to IEP/504
If using instructional videos, try to use close captioned whenever possible.

Unit Title: Individual Activities

Stage 1: Desired Results

Standards & Indicators:

2.2.12.MSC.1: Explain and demonstrate ways to apply movement skills from one game, sport, aerobics, or recreational activity to another including striking skills (e.g., tennis, badminton, ping pong, racquetball, pickle ball).

2.2.12.MSC.2: Analyze application of force and motion (e.g., weight transfer, power, speed, agility, range of motion) and modify movement to impact performance.

2.2.12.MSC.3: Design, lead and critique rhythmic and physical activity that includes variations in time, space, force, flow, and relationships (e.g., creative, cultural, social, aerobics dance, fitness).

2.2.12.MSC.4: Analyze etiquette, responsibilities, and preparation of players, officials, trainers, and other participants and recommend strategies to improve their performance, participation, and behavior.

2.2.12.MSC.5: Develop rule changes to existing games, sports, and activities that enhance participation, safety, and enjoyment.

2.2.12.LF.1: Apply and share a movement and physical fitness vocabulary that is intrinsic to motivate oneself, to impact family, and others in a community.

2.2.12.LF.2: Develop a sense of openness and willingness when participating in physical fitness activity to share and learn experiences from your own and other cultures.

2.2.12.LF.3: Examine building to a level of fitness to successfully participate in a range of different physical activities during a lifetime.

2.2.12.LF.8: Identify personal and community resources to explore career options related to physical activity and health.

Career Readiness, Life Literacies and Key Skills			
Standard	Performance	Expectations	Core Ideas
9.4.12.CI.1	Demonstrate the abi analyze, and us and ideas	lity to reflect, se creative skills	With a growth mindset, failure is an important part of success.
Central Idea/Enduring Understanding:		Essential/Guiding Que	estion:
Developing foundational knowledge of		How can you generate more power and force?	
physical fitness, skill development of eye-hand coordination, and basic kinesiology allows individuals to become proactive in wellness planning.		What are some menta performance?	l strategies to improve your overall

Awareness of self-correction and reflective	Why is eye-hand coordination important for these activities? How can you improve your eye-hand
practices allows individuals to obtain feedback from medical and therapeutic personnel for	coordination?
lifetime health and wellness management.	How can you use external feedback to detect and correct errors in your movement performance?
Effective execution of movements is determined by the level of related skills and provides the foundation for physical competency and literacy to participate with confidence in a broad range of physical activities (e.g., games, sports, aerobics, martial arts, recreational activities).	enors in your movement performance:
Feedback from others and self-assessment impacts performance of movement skills and concepts.	
Individual and team goals are achieved when applying effective tactical strategies in games, sports, and other physical fitness activities.	
Effective Fitness principles combined with mental and emotional endurance over time will enhance performance and wellness	
Physical and emotional growth often relies on taking personal responsibility for developing and maintaining physical fitness levels that also provide opportunities for self expression, enjoyment, and emotional satisfaction.	
Healthy habits and behaviors are created by personal learning experiences, knowledge, beliefs, and goals towards living and maintaining a healthy lifestyle of fitness, self-expression, social interaction, and enjoying movement in a safe and healthy environment (e.g., golf, tennis, badminton, martial arts, bowling, kayaking, ping-pong, cricket, hiking, biking, swimming).	
Community resources can support a lifetime of wellness to self and family members.	

Content: • Backyard Games	Skills(Objectives): Use external feedback to improve performance and skills.		
Individual Sports	Demonstrate proper footwork to improve speed, power, and agility.		
	Apply skill-related skills to improve overall performance.		
Interdisciplinary Connections:			
Students will display the ability to learn, reason skills from various academic areas incorporated	h, think creatively, make decisions, and solve problems using I into the content of this course.		
Stage 2: As	ssessment Evidence		
Performance Task(s):	Other Evidence:		
• Formative assessments	• Performance verbal and visual feedback		
• Observation			
• Self-assessment			
• Self-reflection			
• Summative assessments			
• Performance assessment			
 Quizzes/Tests 			
Stage :	3: Learning Plan		
Learning Opportunities/Strategies:	Resources:		
Backyard Games	Equipment:		
Cornhole	Backyard Games Weakers and keepide		
Washers	Washers and boardsRecess balls		
Horseshoes	 Horseshoes and poles 		
• Frolf	 Frisbees 		
Individual Sports	Individual Sports		
• Four square	• Nets		
 Tennis 	• Rackets		
Pickleball	• Paddles		
Badminton	• Birdies		
 Track and Field 	• Wiffle balls		
	• Batons		
	Shot putsHula hoops		
	 Tennis balls 		

Guy Bailey (2004) The Physical Educator's Big Book of Sport Lead-Up Games: A complete K-8 sourcebook of team and lifetime sport activities for skill development, fitness and fun!
Isobel Kleinman (2009) Complete Physical Education Plans for Grades 5 to 12-2nd Ed.
Jerre McManama (2013) Physical Education Activity Handbook (13th Edition)
Joanne M. Landy and Maxwell J. Landy (1993) Ready-To-Use P.E. Activities for Grades 7-9 (Complete Physical Education Activities Program) (bk. 4)
Kimberly Wechsler and Michael Sleva (2013) 303 Kid-Approved Exercises and Active Games (SmartFun Activity Books)
Dorothy Zakrajsek (2003) <i>Quality Lesson Plans for</i> Secondary Physical Education - 2nd Ed
LGBT and Disabilities Law https://sharemylesson.com/collections/pride-month https://hreusa.org/hre-library/topics/lgbtq-rights/lesson-pl ans/

Differentiation *Please note: Teachers who have students with 504 plans that require curricular accommodations are to refer to Struggling and/or Special Needs Section for differentiation

High-Achieving Students	On Grade Level Students	Struggling Students	Special Needs/ELL
Offer opportunities for students to model, coach peers. Lead group warm-ups. Organize teams and games. Allow opportunities to alter game rules.	Once skill is demonstrated, offer OGL students the chance to give feedback and pointers to struggling and special needs/ELL peers.	Offer opportunities for struggling students to work with HA/OGL peers to reinforce skills and concepts.	Any student requiring further accommodations and/or modifications will have them individually listed in their 504 Plan or IEP. These might include, but are not limited to: breaking assignments into smaller tasks, giving directions through several channels (auditory, visual, kinesthetic, model), and/or small group instruction for reading/writing ELL supports should include, but are not limited to, the following::

Extended time Provide visual aids Repeated directions Differentiate based on proficiency Provide word banks Allow for translators, dictionaries
Provide consistent scaffolding and skill modifications based on IEP. Use peer mentors to demonstrate skills and concepts one-on-one.
Modify equipment or range to allow the students to feel safe and provide higher chance of achievement.
Reinforce specific terms associated with content with definition cards; teacher can use ELL terms specific to ELL population and integrate into lessons by accessing Google Translate https://translate.google.com/
Modify handouts and powerpoints to ensure visual clarity.
Modify and individualize formative assessment strategies to ensure students have time to process and give feedback.
Use of individual modifications and adaptations according to IEP/504
If using instructional videos, try to use close captioned whenever possible.

Pacing Guide

Course Name	Resource	Standards
Unit 1		
Team Activities 15 Days	Unit Online Assessment: Edpuzzle/Google Classroom/Class Dojo	2.2.12.MSC.1 2.2.12.MSC.2 2.2.12.MSC.4 2.2.12.MSC.5 2.2.12.PF.1 2.2.12.PF.2 2.2.12.PF.3 2.2.12.PF.5
Unit 2		
Movement & Cooperative Activities 15 days	Unit Online Assessment: Edpuzzle/Google Classroom/Class Dojo	2.2.12.MSC.1 2.2.12.MSC.2 2.2.12.MSC.3 2.2.12.MSC.4 2.2.12.MSC.5 2.2.12.LF.4 2.2.12.LF.5
Unit 3		
Fitness & Wellness Activities 15 days	Unit Online Assessment:	2.2.12.PF.1 2.2.12.PF.2 2.2.12.PF.3 2.2.12.PF.4 2.2.12.PF.5 2.2.12.LF.1 2.2.12.LF.2 2.2.12.LF.3 2.2.12.LF.4 2.2.12.LF.5 2.2.12.LF.6 2.2.12.LF.7
Unit 4		
Individual Activities 15 Days	Unit Online Assessment:	2.2.12.MSC.1 2.2.12.MSC.2 2.2.12.MSC.3 2.2.12.MSC.4 2.2.12.MSC.5 2.2.12.LF.1 2.2.12.LF.2 2.2.12.LF.3 2.2.12.LF.8